

Dynamic Tracing of NFSv4 with DTrace

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Agenda

- DTrace crash course
- Mapping NFSv4 protocol to DTrace probes
- Examples



What is DTrace?

- Dynamic Tracing, used for debugging, profiling, ...
- No need to recompile, restart, or reboot
- Safe
- System-wide
 - E.g. Follow from applications to libraries to kernel and back



The D Language

- AWK-like syntax
 - > A series of conditions and actions
- No looping
- Well-defined (i.e. limited) conditionals
- Cannot modify kernel memory

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D Syntax

```
provider:module:function:name
/optional condition/
   /* comment: optional action */
    printf("user %d", args[1]->cr_uid);
    globalvar = 1;
    this->localvar = 1;
    self->threadlocal = 1;
    associative["key"] = 7;
   @aggregate["key"] = avg(size);
```

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DTrace Examples

- When nfs4_read() is called, what's the uid?
 - > fbt::nfs4_read:entry{trace(args[3]->cr_uid);}
- How many times is printf() called?
 - > pid\$target:libc:printf:entry{@pid = count();}



NFSv4 DTrace provider

- Based entirely on the NFSv4 protocol
 - Very few implementation details are exposed
- A probe for every interesting element of the protocol



Syntax

- provider:module:function:name{action}
 - > Provider: nfs4c (client) or nfs4s (server)
 - Module: just ignore this
 - > Function: covered on next slide
 - > Name: start or done



The Function Specifier

- op-compound
- op-<something>
- cb-compound
- cb-<something>
- attr-<something>



Compounds Drive Many Probes

- nfs4c::op-compound:done
 - > nfs4c::op-putfh:done
 - nfs4c::op-lookup:done
 - nfs4c::op-getfh:done
 - > nfs4c::attr-filehandle:done
 - nfs4c::attr-filehandle-hex:done



Arguments to the Probes

- args[0] is the same on all probes
 - > Generic information that all over-the-wire ops have
 - > tag, xid, credential, etc.
- args[1] is specific to each probe
 - > For functions, the protocol args/res
 - > CLOSE4args, GETFH4res
 - > For attributes, it's the attribute itself
 - > Pointer to a filehandle; a string that's a hex dump of a stateid



Examples

- These examples are untested
- They use interfaces that may change
- They are just examples! :-)



Most Popular tags from client

```
nfs4c::op-compound:start
{
    this->tag = stringof(args[0]->tag);
    @counts[this->tag] = count();
}
```



Server Response Time by Tag

```
nfs4s::op-compound:start
   start[args[0]->xid] = timestamp;
nfs4s::op-compound:done
   this->tag = stringof(args[0]->tag);
   @time[this->tag] = avg(timestamp -
       start[args[0]->xid]);
```



- A problem is reproducible via a test suite
 - > But only after running for quite a while...
- Client is misbehaving after it receives a certain response from the server
- The problem-causing response always involves a file named "cthon"
 - > But the request is made with the filehandle, and the filehandle isn't predictable



```
/*
 * Note transactions from files named
 * "cthon"
 */
nfs4c::attr-component4:start
/args[1] == "cthon"/
{
    thisfh[args[0]->xid] = 1;
}
```



```
/*
 * Grab filehandles from response
 */
nfs4c::attr-filehandle4-hex:done
/thisfh[args[0]->xid]/
{
    watchfh[args[1]] = 1;
}
```



```
/*
 * When client sends suspicious fh...
 */
nfs4c::attr-filehandle-hex:start
/watchfh[args[1]]/
{
    tracexid[args[0]->xid] = 1;
}
```



```
/*
* start tracing on the response!
*/
nfs4c::op-compound:done
/traceid[args[0]->xid]/
    self->traceme = 1;
fbt:nfs::entry/self->traceme/{}
fbt:nfs::return/self->traceme/{trace(arg1);}
```