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# Jenkins NFS and Fault Injection

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# Jenkins

- Continuous integration server
- Easy to tell what happened at a glance

Configuration Matrix		basic					general					special					locking				
		2	3	4	4.1	2	3	4	4.1	2	3	4	4.1	2	3	4	4.1	2	3	4	4.1
<b>nfs1-fed1</b>	<b>config.arch</b>	<b>nfs2-fed1</b>																			
		<b>nfs2-rhel</b>																			
	<b>config.fedora</b>	<b>nfs2-fed1</b>																			
		<b>nfs2-rhel</b>																			
<b>nfs1-fed2</b>	<b>config.arch</b>	<b>nfs2-fed1</b>																			
		<b>nfs2-rhel</b>																			
	<b>config.fedora</b>	<b>nfs2-fed1</b>																			
		<b>nfs2-rhel</b>																			
<b>nfs1-rhel</b>	<b>config.arch</b>	<b>nfs2-fed1</b>																			
		<b>nfs2-rhel</b>																			
	<b>config.fedora</b>	<b>nfs2-fed1</b>																			
		<b>nfs2-rhel</b>																			

# Changes since the June Bakeathon

- Fewer manual filters
  - Ask if server supports fault injection
  - Ask what NFS protocols server supports
  - Autodetect if client is 32 bit or 64 bit
- Less risk of other jobs interfering
  - Exclusion plugin
- Timeouts + ssh
- Distcc



# Git Bisect

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This build requires parameters:

ACTION

GOOD

Last known good commit (only needed if ACTION == "start")

SRC\_DIR

```
Started by user anonymous
Building in workspace /export/nfs
[nfs] $ /bin/sh -xe /tmp/hudson8681108176854408507.sh
+ '[' retry == good ']'
+ '[' retry == bad ']'
+ '[' retry == start ']'
+ '[' retry == reset ']'
+ echo 'Retrying previous commit'
Retrying previous commit
+ git log -n 1
commit c7add9a9720ff5be4715f7a0bb0d9578b2e8534e
Author: Stanislav Kinsbursky <skinsbursky@parallels.com>
Date:   Thu Jan 26 15:11:49 2012 +0400
```

NFS: search for client session id in proper network namespace

Network namespace is taken from request transport and passed as a part of  
cb\_process\_state structure.

Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

Signed-off-by: Trond Myklebust <Trond.Myklebust@netapp.com>

Waiting for the completion of [Compile](#)

[Compile #26](#) completed. Result was FAILURE

Build step 'Trigger/call builds on other projects' marked build as failure

Sending e-mails to: bjschuma@netapp.com

Triggering a new build of [Cleanup](#) #24

Finished: FAILURE



# Bugs Found

- Compile errors
  - Client test\_stateid() and free\_stateid() used wrong stateid
  - Kernel oops during reboot / unmount
  - NFSD delegation list corruption

Exiting due to error: 1

# Fault Injection

- Easy way to trigger rare errors
- Good for testing client state recovery
- Control through “driver” script

```
1 #!/bin/bash
2 # Fault injection driver for linux servers
3 #
4
5 # Is server reboot supported?
6 export SERVER_REBOOT_SUPPORTED="true"
7
8 # List of supported faults
9 export SUPPORTED_FAULTS="forget_clients forget_delegations recall_delegations forget_locks forget_openowners"
10
11 # Function called to trigger a fault on the server
12 # Usage: server_inject_fault SERVER FAULT
13 function server_inject_fault
14 {
15 >-----run_cmd $1 "sudo su -c \"echo 0 > /sys/kernel/debug/nfsd/$2\""
16 }
17
18 # Function called to trigger a reboot on the server
19 # Usage: server_inject_reboot SERVER
20 function server_inject_reboot
21 {
22 >-----reboot $1
23 }
24
```



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# Admin – Add Driver

This build requires parameters:

NAME

What is the name of this driver?

FORGET\_CLIENTS

 Yes

Does this server support forgetting client state?

FORGET\_LOCKS

 Yes

Does this server support forgetting locks?

FORGET\_OPENOWNERS

 Yes

Does this server support forgetting openowners?

FORGET\_DELEGATIONS

 Yes

Does this server support forgetting delegations?

RECALL\_DELEGATIONS

 Yes

Does this server support recalling delegations?

INJECT\_FAULT

Enter the command(s) that the Jenkins server (the machine hosting this page) will use to inject faults on test servers using this driver. Note that this is just the body of the "server\_inject\_fault" function, I'll wrap it as a function for you. You can leave this blank if all of the above faults are not supported. Parameters: \$1 = Server, \$2 = Fault.

REBOOT

 Yes

Does this server support remote reboots?

INJECT\_REBOOT

Enter the command(s) that the Jenkins server (the machine hosting this page) will use to trigger reboots on test servers using this driver. Note that this is just the body of the "server\_inject\_reboot" function, I'll wrap it as a function for you. You can leave this blank if rebooting is not supported. Parameters: \$1 = Server.

Build



# Questions?

`git://git.linux-nfs.org/projects/bjschuma/jenkins-nfs.git`



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